1. Select the first ICMP Echo Request message sent by your computer, and expand the Internet Protocol part of the packet in the packet details window. What is the IP address of your computer?
   1. 192.168.86.31
2. Within the IP packet header, what is the value in the upper layer protocol field?
   1. ICMP
3. How many bytes are in the IP header? 20 How many bytes are in the payload of the IP datagram? 3480 Explain how you determined the number of payload bytes.
4. Has this IP datagram been fragmented? Yes Explain how you determined whether or not the datagram has been fragmented. I typed in 3500 and it gave back 3480 witch is 20 less and the other 20 is in the header
5. Which fields in the IP datagram always change from one datagram to the next within this series of ICMP messages sent by your computer? Looks like Identification, Time to Live, Header Checksum
6. Which fields stay constant? Total Length, Flags, Protocol, source Address, destination Address Which of the fields must stay constant? source Address, destination Address Which fields must change? Identification Why? Each call should have their own Identification but the same addresses
7. Describe the pattern you see in the values in the Identification field of the IP datagram